# Luis Héctor García Muñoz.



## Personal Data

Place and Date of Birth:	Torreón, Coahuila, México   19 Oct 1966
web page:	personal.itlalaguna.edu.mx/lgarcia

# Work Experience

Feb 1992 - Present	Professor at Instituto Tecnólogico de La Laguna. Department of Systems and Computing. Subjects: Artificial Intelligence, Logical and Functional Programming, Distributed Systems, Web Programming.
Oct 1997 - Present	IT Project Manager at Colegio de Educación Profesional Técnica de Coah. Computer network supervisor, systems analysis and design, technical support, preventive and corrective maintenance.
Aug 2016 - Jun 2017	Research assistant at <b>Instituto Tecnológico de Informática (UPV)</b> , Spain Modern Distributed Systems, Principles and Technologies. Focus on Recovery Protocols for Replicated databases, Consistency Models and Scalability.
Mar 1997 - Mar 1998	IT Manager at Promotora Habitacional de Gomez Palacio. Reorganization of the IT department, new equipment and software were included for the installation of a network, specific software development for purchases, costs and settlements. Support in the implementation of manual controls and procedures for payroll.

## Projects and Extras

CONDEP 2007	From Static to Dynamic Environments: CONsistency, Recovery and DEPendability Issues / CONFIA - De los entornos estáticos a los entornos dinámicos: cuestiones de CONsistencia, recuperación y FIAbilidad

## Education

Aug 2007 - Jul 2013	PhD in Computer Science, <b>Universitat Politècnica de València</b> (UPV), Spain. PhD Thesis: Optimizing Recovery Protocols for Replicated Database Systems.
2010 - 2014	Master in Computer Systems, <b>Instituto Tecnológico de la Laguna.</b> <i>Study of replicated databases, the factors in design and implementation.</i>
2003 - 2010	Computer Systems Engineering, Instituto Tecnológico de Celaya.

## Languages

	Mother tongue Lower intermediate (B1-B2)
French, Italian:	Elementary (A1)

## **Computer Skills**

Basic Knowledge: Intermediate Knowledge:	DevOps, Agile/Scrum Methodology, Software Architecture. Data Science, Machine Learning, Deep Learning, Cloud Computing,
0	Internet of Things, C#.
Advanced Knowledge:	Artificial Intelligence and machine learning, replication protocols,
	recovery approaches, distributed data management and scalability
	mechanisms, MPI, Python, C++.
Proficient:	Distributed Systems, Distributed Algorithms.

## Interests and Activities

I love reading about science, more specifically, Computer Science: Artificial Intelligence, Data Science, Data Analytics and Machine Learning. Web development is another of my great interests as well as the management and organization of a computer, how to create a compiler and a programming language, how to create algorithms that can recognize and elaborate the description of a picture.

I like Psychology as well, especially Decision Making and Learning. It is a huge inspiration for the distributed algorithms since I learn more about group communication. It is also a big inspiration for artificial intelligence algorithms due to the fact that most of them are inspired in the behavior of brain cells.

Furthermore, I also love travelling, hearing music, going to museums, observing nature, solving puzzles. In short everything that means learning and expanding knowledge are my favorite activities.

#### Documentation

References, diplomas and publications available on request.